

An alternating direction method of multipliers for solving user equilibrium problem

Zhiyuan Liu, Xinyuan Chen, Jintao Hu, Shuaian Wang, Kai Zhang, Honggang Zhang. (2023).

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理論談話会#5 (2024/05/13)
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Summary

Main Challenge

Applying **parallel computing** approach to solve the **UE problem**

Contribution

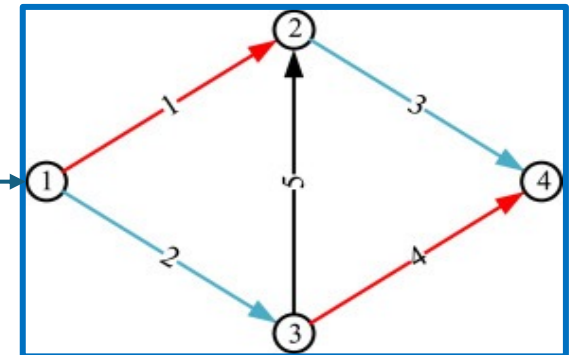
1. **Origin-base** formulation
2. The algorithm grouping links into **Blocks**

Validation

- 4 numerical experiments
- The performance of ADMM is **superior** to some existing algorithms

*“This study presented **an initial step** on the aspect of using ADMM for **parallel computing** of UE.”*

$$\begin{aligned} \min Z_2 &= \sum_{a \in A} \int_0^{\sum_{o \in O} v_a^o} t_a(w) dw & (7) \\ \text{s. t. } \sum_{\substack{a \in A \\ i(a)=n}} v_a^o &- \sum_{\substack{a \in A \\ h(a)=n}} v_a^o = g_n^o, \quad \forall o \in O, n \in N & (8) \\ v_a &\geq 0, \forall o \in O, a \in A & (9) \\ g_n^o &= \begin{cases} \sum_{o \in W^o} q^{od}, n = o \\ -q^{od}, n = d \\ 0, \text{ otherwise} \end{cases}, \forall o \in O, n \in N & (10) \end{aligned}$$
$$L_0(\mathbf{v}, \boldsymbol{\lambda}) = \sum_{a \in A} \int_0^{\sum_{o \in O} v_a^o} t_a(w) dw + \sum_{o \in O} \sum_{n \in N} \lambda_n^o H_n^o(\mathbf{v}) \quad (12)$$
$$\max_{\boldsymbol{\lambda}} \inf_{\mathbf{v} \geq 0} L_0(\mathbf{v}, \boldsymbol{\lambda}) \quad (13)$$
$$\mathbf{v}^* = \arg \min_{\mathbf{v} \geq 0} L_0(\mathbf{v}, \boldsymbol{\lambda}^*) \quad (14)$$



Novelty, Utility, Reliability

Novelty

1. Applying **parallel** computing approach to solve the **UE** problem by adopting **ADMM**
2. Proposing a novel algorithm grouping network links into **block**

Utility

1. On a big size network, the ADMM algorithm can solve UE problems tremendously **faster**
2. The ADMM algorithms can be more **accelerate** and **extend** its use to other types of traffic assignment problems

Reliability

4 types of numerical tests

Contents

1. Introduction
2. Model Formulation
3. The alternation direction method of multipliers for UE
4. Solution algorithms for link blocking
5. Solution method for the link-based subproblem
6. Numerical examples
7. Conclusion

Key Words: Traffic assignment, User equilibrium, Parallel computing, Alternating direction method of multipliers, Edge-coloring problem

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1.1 Literature review

利用者均衡(UE/FD)の定式化

Wardropの第1原則に従う、需要固定型利用者均衡配分モデル (UE/FD: User Equilibrium with Fixed Demand) を定式化する

Wardropの第1原則の定式化

$$\begin{aligned}
 & f_k^{rs} > 0 \text{ のとき } c_k^{rs} = c_{min}^{rs} \quad \forall k \in K_{rs}, \forall rs \in \Omega && \text{利用される経路の旅行時間は皆等しく} \\
 & f_k^{rs} = 0 \text{ のとき } c_k^{rs} \geq c_{min}^{rs} \quad \forall k \in K_{rs}, \forall rs \in \Omega && \text{利用されない経路の旅行時間よりも小さいか、せいぜい等しい} \\
 \text{s.t.} & \\
 & \sum_{k \in K_{rs}} f_k^{rs} - q_{rs} = 0 \quad \forall rs \in \Omega && \text{流量保存則} \\
 & f_k^{rs} \geq 0 \quad \forall k \in K_{rs}, \forall rs \in \Omega && \text{流量は非負}
 \end{aligned}$$

f_k^{rs} : ODペアrs間のバスkの流量
 c_k^{rs} : ODペアrs間のバスkの旅行時間
 c_{min}^{rs} : ODペアrs間の最短経路所要時間
 q_{rs} : ODペアrs間の分布交通量

現実規模のネットワークでこの解を得るのは当初非常に困難だった

➡ **Beckmann et al.(1956)**が数理最適化問題に変換!

最適化問題であれば解法が確立されているため効率よく解ける!

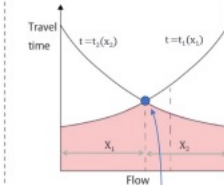
UE/FDの定式化 – 等価最適化問題への変換

Wardropの利用者均衡の等価最適化問題

UE/FD-Primal

$$\begin{aligned}
 \min Z(\mathbf{x}) &= \sum_{a \in A} \int_0^{x_a} t_a(w) dw \\
 \text{s.t.} & \\
 & \sum_{k \in K_{rs}} f_k^{rs} - q_{rs} = 0 \quad \forall rs \in \Omega \\
 & x_a = \sum_{rs \in \Omega} \sum_{k \in K_{rs}} f_k^{rs} \delta_{a,k}^{rs} \quad \forall a \in A \\
 & f_k^{rs} \geq 0 \quad \forall k \in K_{rs}, \forall rs \in \Omega \\
 & x_a \geq 0 \quad \forall a \in A
 \end{aligned}$$

目的関数は直感的には下のように理解できる



均衡点: 積分の値が最小となる点

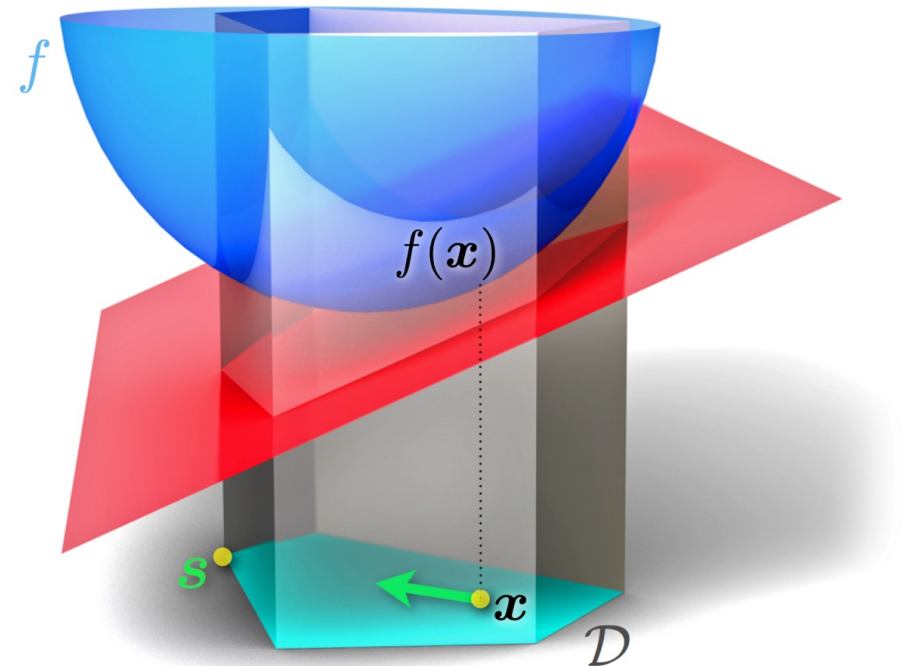
$t_a(x_a)$: リンクaの旅行時間
 x_a : リンクaの交通量
 f_k^{rs} : ODペアrs間のバスkの流量
 q_{rs} : ODペアrs間の分布交通量
 $\delta_{a,k}^{rs}$: ODペアrs間のバスkがリンクaを含むか否か (True=1, False=0)

- 十分性の証明 (詳しい証明は教科書や昨年度資料参照)
UE/FD-PrimalのKKT条件が元の問題と一致することにより証明できる
- 解の一意性の証明 (詳しい証明は教科書や昨年度資料参照)
変数の実行可能領域が凸 (∵制約条件式が全て線形)
目的関数が狭義の凸関数 ⇔ Hessianが正定値 (∵リンクパフォーマンス関数が単調増加)

Solution

Algorithms

- Link-base: Frank-Wolfe algorithm, Gauss-Seidel iteration method
- Path-base
- Origin-base (**This paper**)



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Definition

Transport Network	G	$G = (N, A)$
Set of nodes	N	$n \in N$
Set of links	A	$a \in A$
Set of OD pairs	W	$(o, d) \in W$
Travel demand for $(o, d) \in W$	q^{od}	
Set of path between OD pair (o, d)	K^{od}	$k \in K^{od}$
Flow on path $k \in K^{od}$	f_k^{od}	
Flow on link $a \in A$	v_a	
Link-path incidence relationship	$\delta_{a,k}^{od}$	$\delta_{a,k}^{od} = \begin{cases} 1, & \text{path } k \in K^{od} \text{ use link } a \\ 0, & \text{otherwise} \end{cases}$
Travel time function of link $a \in A$	$t_a(v_a)$	Strictly increasing and continuously differentiable
Lagrange multipliers	φ^{od}	Shortest travel time between OD pair (o, d)
Travel cost of the path k between OD pair (o, d)	c_k^{od}	

Widely used mathematical formulation of UE [MP-UE]

$$\min Z_1 = \sum_{a \in A} \int_0^{v_a} t_a(w) dw \quad (1)$$

$$\text{s. t. } \sum_{k \in K^{od}} f_k^{od} = q^{od}, \quad \forall od \in W \quad (2)$$

$$f_k^{od} \geq 0, \forall k \in K^{od}, od \in W \quad (3)$$

$$v_a = \sum_{od \in W} \sum_{k \in K^{od}} f_k^{od} \delta_{a,k}^{od}, \forall a \in A. \quad (4)$$

Widely used mathematical formulation of UE [MP-UE]

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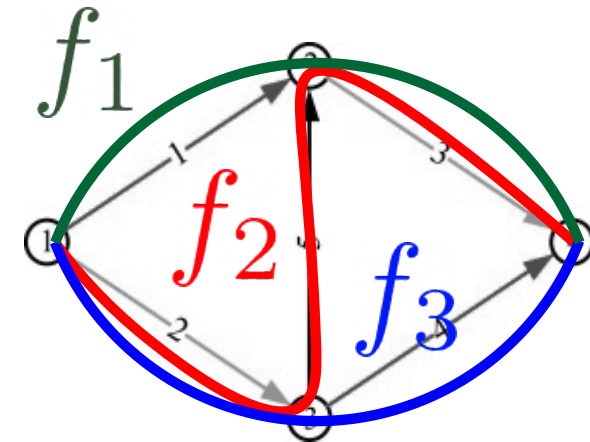
Flow conservation

$$\text{s. t. } \sum_{k \in K^{od}} f_k^{od} = q^{od}, \quad \forall od \in W \quad (2)$$

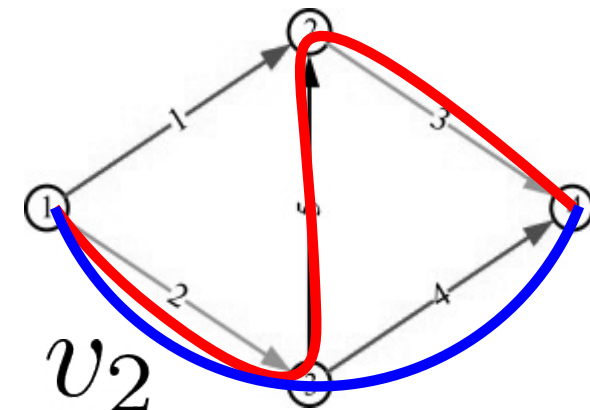
$$f_k^{od} \geq 0, \forall k \in K^{od}, od \in W \quad (3)$$

Travel cost of link a

$$v_a = \sum_{od \in W} \sum_{k \in K^{od}} f_k^{od} \delta_{a,k}^{od}, \forall a \in A. \quad (4)$$



Flow on path



Flow on link

Widely used mathematical formulation of UE [MP-UE]

$$\min Z_1 = \sum_{a \in A} \int_0^{v_a} t_a(w) dw \quad (1)$$

Flow conservation

$$s. t. \sum_{k \in K^{od}} f_k^{od} = q^{od}, \quad \forall od \in W \quad (2)$$

$$f_k^{od} \geq 0, \forall k \in K^{od}, od \in W \quad (3)$$

Travel cost of link a

$$v_a = \sum_{od \in W} \sum_{k \in K^{od}} f_k^{od} \delta_{a,k}^{od}, \forall a \in A. \quad (4)$$

PROBLEMS

Separable w.r.t link flows.

$\int_0^{v_{a_i}} t_{a_i}(w) dw$ and $\int_0^{v_{a_j}} t_{a_j}(w) dw$ is independent each other (= **parallelizable!**)

NOT separable w.r.t link or path flows

And the number of paths $N(K)$ is tremendously large in an urban transport network...

Lagrangian duality theory

(2) and (4) could be converted into the objective function. But it is difficult to be directly handled by Lagrangian duality.

SOLUTION

Origin-base Model (Beckmann et al. 1956)

Origin-based model [OB-UE]

$$\min Z_2 = \sum_{a \in A} \int_0^{\sum_{o \in O} v_a^o} t_a(w) dw \quad (7)$$

$$\text{s. t. } \sum_{\substack{a \in A \\ i(a)=n}} v_a^o - \sum_{\substack{a \in A \\ h(a)=n}} v_a^o = g_n^o, \quad \forall o \in O, n \in N \quad (8)$$

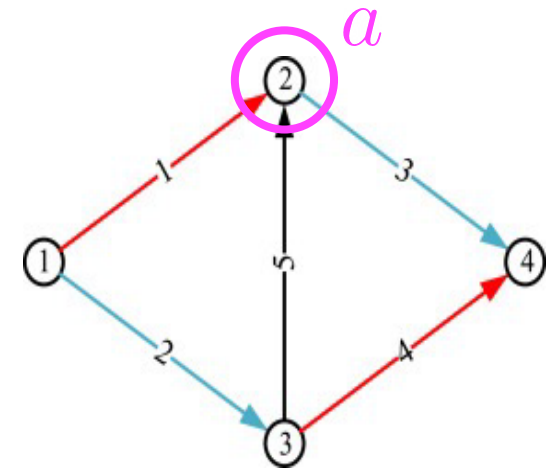
$$v_a \geq 0, \forall o \in O, a \in A \quad (9)$$

$$g_n^o = \begin{cases} \sum_{od \in W^o} q^{od}, & n = o \\ -q^{od}, & n = d \\ 0, & \text{otherwise} \end{cases}, \forall o \in O, n \in N \quad (10)$$

Traffic flow on link a originating from o v_a^o $v_a = \sum_{o \in O} v_a^o$

Tail node of link a $i(a)$

Head node of link a $h(a)$



$A' = \{1\}$ when $i(a) = 2$
 $A' = \{3\}$ when $h(a) = 2$

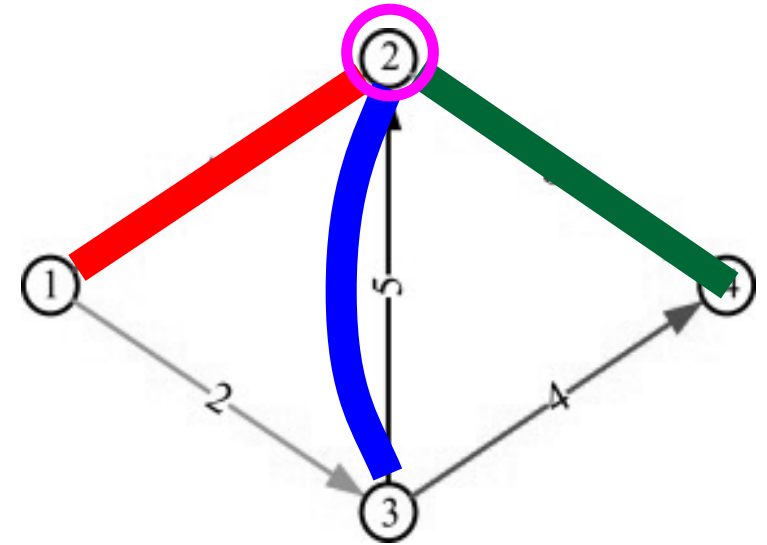
Origin-based model [OB-UE]

$$\min Z_2 = \sum_{a \in A} \int_0^{\sum_{o \in O} v_a^o} t_a(w) dw \quad (7)$$

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$$(v_1^1 + v_5^1) - (v_3^1) = g_3^1$$

Origin-based model [OB-UE]

$$\min Z_2 = \sum_{a \in A} \int_0^{\sum_{o \in O} v_a^o} t_a(w) dw \quad (7)$$

$$\text{s. t. } \sum_{\substack{a \in A \\ i(a)=n}} v_a^o - \sum_{\substack{a \in A \\ h(a)=n}} v_a^o = g_n^o, \quad \forall o \in O, n \in N \quad (8)$$

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HOW TO SOLVE?

Conventional Approach (Nie, 2010)

- Decompose it into a series of restricted origin-based subproblems
- Solve them sequentially by the Gauss-Seidel iteration scheme

This paper

- Employ **Lagrange relaxation**

Handwritten mathematical derivation of Lagrangian relaxation:

$$\min_x \max_{\lambda \in \mathbb{R}^c} f(x) + \lambda^T(Ax-b)$$

~~↔~~ Lagrangian

$$\max_{\lambda \in \mathbb{R}^c} \min_x f(x) + \lambda^T(Ax-b)$$

Lagrange Relaxation

[P]

$$\begin{aligned} \max & 6x_1 + 4x_2 \\ \text{s. t.} & 2x_1 + x_2 \leq 70 \\ & 3x_1 + 4x_2 \leq 180 \\ & x_1, x_2 \geq 0 \end{aligned}$$

Lagrange Relaxation

[P]

$$\begin{aligned} \max & 6x_1 + 4x_2 \\ \text{s.t.} & 2x_1 + x_2 \leq 70 \\ & 3x_1 + 4x_2 \leq 180 \\ & x_1, x_2 \geq 0 \end{aligned}$$

\leq

[P1]

$$\begin{aligned} \max & 6x_1 + 4x_2 + y_1(\overset{\text{Negative}}{70} - (2x_1 + x_2)) + y_2(\overset{\text{Negative}}{180} - (3x_1 + 4x_2)) \\ \text{s.t.} & 2x_1 + x_2 \leq 70 \\ & 3x_1 + 4x_2 \leq 180 \\ & x_1, x_2, y_1, y_2 \geq 0 \end{aligned}$$

Lagrange Relaxation

[P]

$$\begin{aligned} \max & 6x_1 + 4x_2 \\ \text{s.t.} & 2x_1 + x_2 \leq 70 \\ & 3x_1 + 4x_2 \leq 180 \\ & x_1, x_2 \geq 0 \end{aligned}$$

\leq

[P1]

$$\begin{aligned} \max & 6x_1 + 4x_2 + y_1(70 - (2x_1 + x_2)) + y_2(180 - (3x_1 + 4x_2)) \\ \text{s.t.} & 2x_1 + x_2 \leq 70 \\ & 3x_1 + 4x_2 \leq 180 \\ & x_1, x_2, y_1, y_2 \geq 0 \end{aligned}$$

\leq

[P2-1]

$$\begin{aligned} \max & 6x_1 + 4x_2 + y_1(70 - (2x_1 + x_2)) + y_2(180 - (3x_1 + 4x_2)) \\ \text{s.t.} & \mathbf{x_1, x_2, y_1, y_2 \geq 0} \end{aligned}$$

Lagrange Relaxation

Lagrange Relaxation

[P]

$$\begin{aligned} \max & 6x_1 + 4x_2 \\ \text{s.t.} & 2x_1 + x_2 \leq 70 \\ & 3x_1 + 4x_2 \leq 180 \\ & x_1, x_2 \geq 0 \end{aligned}$$

\leq

[P1]

$$\begin{aligned} \max & 6x_1 + 4x_2 + y_1(70 - (2x_1 + x_2)) + y_2(180 - (3x_1 + 4x_2)) \\ \text{s.t.} & 2x_1 + x_2 \leq 70 \\ & 3x_1 + 4x_2 \leq 180 \\ & x_1, x_2, y_1, y_2 \geq 0 \end{aligned}$$

\leq

[P2-1]

$$\begin{aligned} \max & 6x_1 + 4x_2 + y_1(70 - (2x_1 + x_2)) + y_2(180 - (3x_1 + 4x_2)) \\ \text{s.t.} & x_1, x_2, y_1, y_2 \geq 0 \end{aligned}$$

\equiv

[P2-2]

$$\begin{aligned} \max & \overset{\text{Negative}}{(6 - 2y_1 - 3y_2)}x_1 + \overset{\text{Negative}}{(4 - y_1 - 4y_2)}x_2 + 70y_1 + 180y_2 \\ \text{s.t.} & x_1, x_2, y_1, y_2 \geq 0 \end{aligned}$$

Lagrange Relaxation

[P]

$$\begin{aligned} \max & 6x_1 + 4x_2 \\ \text{s.t.} & 2x_1 + x_2 \leq 70 \\ & 3x_1 + 4x_2 \leq 180 \\ & x_1, x_2 \geq 0 \end{aligned}$$

\leq

[P1]

$$\max 6x_1 + 4x_2 + y_1(70 - (2x_1 + x_2)) + y_2(180 - (3x_1 + 4x_2))$$

Dual problem

[D]

$$\begin{aligned} \min & 70y_1 + 180y_2 \\ \text{s.t.} & 2y_1 + 3y_2 \geq 6 \\ & y_1 + 4y_2 \geq 4 \\ & y_1, y_2 \geq 0 \end{aligned}$$

\leq

[P2-1]

$$\begin{aligned} \max & 6x_1 + 4x_2 + y_1(70 - (2x_1 + x_2)) + y_2(180 - (3x_1 + 4x_2)) \\ \text{s.t.} & x_1, x_2, y_1, y_2 \geq 0 \end{aligned}$$

\equiv

[P2-2]

$$\begin{aligned} \max & (6 - 2y_1 - 3y_2)x_1 + (4 - y_1 - 4y_2)x_2 + 70y_1 + 180y_2 \\ \text{s.t.} & x_1, x_2, y_1, y_2 \geq 0 \end{aligned}$$

Lagrangian Function [OB-UE]

$$\min Z_2 = \sum_{a \in A} \int_0^{\sum_{o \in O} v_a^o} t_a(w) dw \quad (7)$$

$$\text{s. t. } \sum_{\substack{a \in A \\ i(a)=n}} v_a^o - \sum_{\substack{a \in A \\ h(a)=n}} v_a^o = g_n^o, \quad \forall o \in O, n \in N \quad (8)$$

$$v_a \geq 0, \forall o \in O, a \in A \quad (9)$$

$$g_n^o = \begin{cases} \sum_{od \in W^o} q^{od}, n = o \\ -q^{od}, n = d \\ 0, \text{ otherwise} \end{cases}, \forall o \in O, n \in N \quad (10)$$

$$L_0(\mathbf{v}, \boldsymbol{\lambda}) = \sum_{a \in A} \int_0^{\sum_{o \in O} v_a^o} t_a(w) dw + \sum_{o \in O} \sum_{n \in N} \lambda_n^o H_n^o(v) \quad (12)$$

$$\max_{\boldsymbol{\lambda}} \inf_{\mathbf{v} \geq 0} L_0(\mathbf{v}, \boldsymbol{\lambda}) \quad (13)$$

$$\mathbf{v}^* = \arg \min_{\mathbf{v} \geq 0} L_0(\mathbf{v}, \boldsymbol{\lambda}^*) \quad (14)$$

Lagrangian Function [OB-UE]

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$$\text{Affine functions } v_a \geq 0, \forall o \in O, a \in A \quad (9)$$

$$g_n^o = \begin{cases} \sum_{od \in W^o} q^{od}, n = o \\ -q^{od}, n = d \\ 0, \text{ otherwise} \end{cases}, \forall o \in O, n \in N \quad (10)$$

$$L_0(\mathbf{v}, \boldsymbol{\lambda}) = \sum_{a \in A} \int_0^{\sum_{o \in O} v_a^o} t_a(w) dw + \sum_{o \in O} \sum_{n \in N} \lambda_n^o H_n^o(v) \quad (12)$$

$$\text{Dual problem } \max_{\boldsymbol{\lambda}} \inf_{\mathbf{v} \geq 0} L_0(\mathbf{v}, \boldsymbol{\lambda}) \quad (13)$$

$$\mathbf{v}^* = \arg \min_{\mathbf{v} \geq 0} L_0(\mathbf{v}, \boldsymbol{\lambda}^*) \quad (14)$$

Lagrangian Function [OB-UE]

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$$L_0(\mathbf{v}, \boldsymbol{\lambda}) = \sum_{a \in A} \int_0^{\sum_{o \in O} v_a^o} t_a(w) dw + \sum_{o \in O} \sum_{n \in N} \lambda_n^o H_n^o(v) \quad (12)$$

$$\max_{\boldsymbol{\lambda}} \inf_{\mathbf{v} \geq 0} L_0(\mathbf{v}, \boldsymbol{\lambda}) \quad (13)$$

$$\mathbf{v}^* = \arg \min_{\mathbf{v} \geq 0} L_0(\mathbf{v}, \boldsymbol{\lambda}^*) \quad (14)$$

PROBLEM

NOT STRICT CONVEX w.r.t \mathbf{v}

HOW TO SOLVE?

Conventional Approach (Nie, 2010)

- Gradient-based algorithms, e.g., the dual ascent method
- Requiring **strict convexity** of the primal model (Boyd et al., 2011)

This paper

- Adopt **Augmented Lagrangian**

Lagrangian Function [OB-UE]

$$\min Z_2 = \sum_{a \in A} \int_0^{\sum_{o \in O} v_a^o} t_a(w) dw \quad (7)$$

PROBLEM

s. t. It can be easily proven that the objective function (7) is convex but not strict convex w.r.t. the origin-based link flows \mathbf{v} . Considering that the constraints (9) are affine functions, the strong duality holds (Boyd & Vandenberghe, 2004). Thus, the optimal value of the primal equals the optimal value of the dual problem. We can obtain a primal optimal point \mathbf{v}^* from a dual optimal point $\boldsymbol{\lambda}^*$ (Boyd et al., 2011):

$$\min_{\mathbf{v} \geq 0} L_0(\mathbf{v}, \boldsymbol{\lambda}^*). \quad (14)$$

$L_0(\mathbf{v}, \boldsymbol{\lambda})$

$$\max_{\boldsymbol{\lambda}} \inf_{\mathbf{v} \geq 0} L_0(\mathbf{v}, \boldsymbol{\lambda}) \quad (13)$$

$$\mathbf{v}^* = \arg \min_{\mathbf{v} \geq 0} L_0(\mathbf{v}, \boldsymbol{\lambda}^*) \quad (14)$$

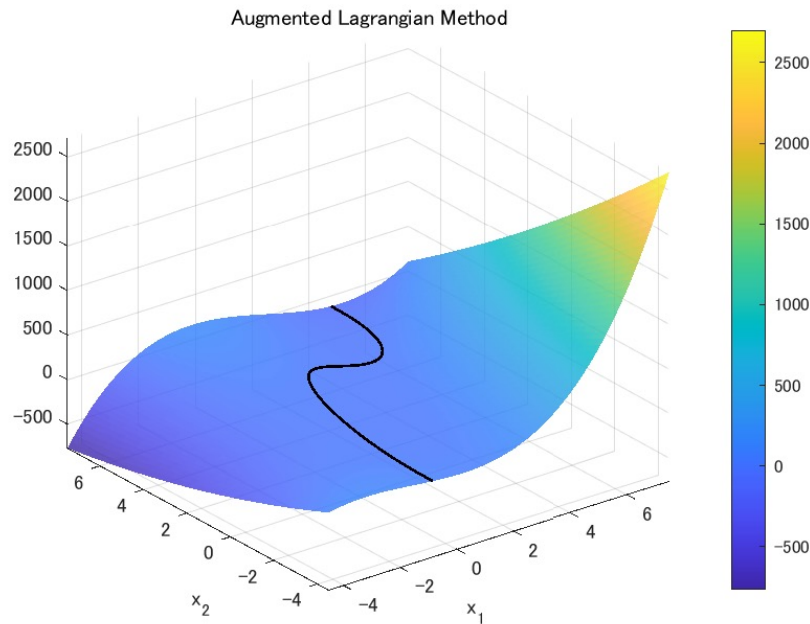
- Adopt **Augmented Lagrangian**

Augmented Lagrangian

https://qiita.com/hibs_MATLAB_Amb/items/1b92be3f1c1de446d64d

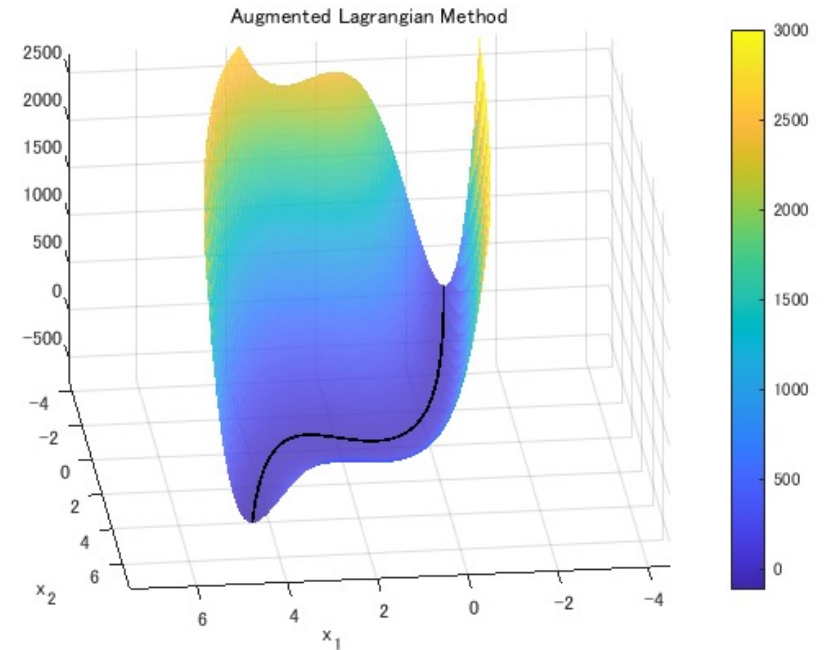
$$L_\rho(\mathbf{v}, \boldsymbol{\lambda}) = \sum_{a \in A} \int_0^{\sum_{o \in O} v_a^o} t_a(w) dw + \sum_{o \in O} \sum_{n \in N} \lambda_n^o H_n^o(v) + \frac{\rho}{2} \sum_{o \in O} \sum_{n \in N} (H_n^o(v))^2 \quad (15)$$

Penalty parameter



➔

$$+ \frac{\rho}{2} \sum_{o \in O} \sum_{n \in N} (H_n^o(v))^2$$



New model [ROB-UE]

$$\max_{\lambda} \inf_{\mathbf{v} \geq 0} L_{\rho}(\mathbf{v}, \lambda)$$

$$\mathbf{v}^{(i+1)} := \arg \min_{\mathbf{v} \geq 0} L_{\rho}(\mathbf{v}, \lambda^{(i)}) \quad (17)$$

$$\lambda^{(i+1)} := \lambda^{(i)} + \rho(C \cdot \mathbf{v}^{(i+1)} - \mathbf{g}) \quad (18)$$

$$L_{\rho}(\mathbf{v}, \lambda) = \sum_{a \in A} \int_0^{\sum_{o \in O} v_a^o} t_a(w) dw + \sum_{o \in O} \sum_{n \in N} \lambda_n^o H_n^o(v) + \frac{\rho}{2} \sum_{o \in O} \sum_{n \in N} (H_n^o(v))^2 \quad (15)$$

$$H_n^o(v) := \sum_{\substack{a \in A \\ i(a)=n}} v_a^o - \sum_{\substack{a \in A \\ h(a)=n}} v_a^o - g_n^o, \forall o \in O, n \in N$$

New model [ROB-UE]

$$\max_{\lambda} \inf_{\mathbf{v} \geq 0} L_{\rho}(\mathbf{v}, \lambda)$$

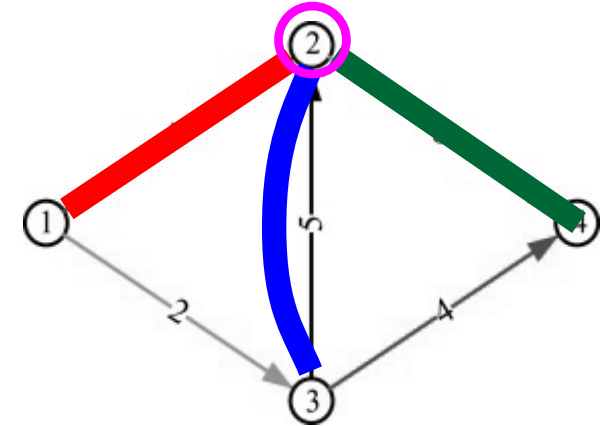
$$\mathbf{v}^{(i+1)} := \arg \min_{\mathbf{v} \geq 0} L_{\rho}(\mathbf{v}, \lambda^{(i)}) \quad (17)$$

$$\lambda^{(i+1)} := \lambda^{(i+1)} + \rho(C \cdot \mathbf{v}^{(i+1)} - \mathbf{g}) \quad (18)$$

$$L_{\rho}(\mathbf{v}, \lambda) = \sum_{a \in A} \int_0^{\sum_{o \in O} v_a^o} t_a(w) dw + \sum_{o \in O} \sum_{n \in N} \lambda_n^o H_n^o(v) + \frac{\rho}{2} \sum_{o \in O} \sum_{n \in N} (H_n^o(v))^2 \quad (15)$$

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INDEPENDENT



$$H_2^1 = (v_1^1 + v_5^1) - (v_3^1) - g_3^1$$

New model [ROB-UE]

$$\max_{\lambda} \inf_{\mathbf{v} \geq 0} L_{\rho}(\mathbf{v}, \lambda)$$

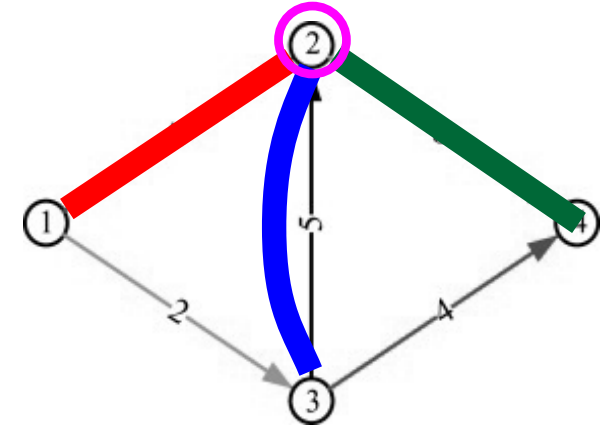
$$\mathbf{v}^{(i+1)} := \arg \min_{\mathbf{v} \geq 0} L_{\rho}(\mathbf{v}, \lambda^{(i)}) \quad (17)$$

$$\lambda^{(i+1)} := \lambda^{(i)} + \rho(C \cdot \mathbf{v}^{(i+1)} - \mathbf{g}) \quad (18)$$

$$L_{\rho}(\mathbf{v}, \lambda) = \sum_{a \in A} \int_0^{\sum_{o \in O} v_a^o} t_a(w) dw + \sum_{o \in O} \sum_{n \in N} \lambda_n^o H_n^o(v) + \frac{\rho}{2} \sum_{o \in O} \sum_{n \in N} (H_n^o(v))^2 \quad (15)$$

$$H_n^o(v) := \sum_{\substack{a \in A \\ i(a)=n}} v_a^o - \sum_{\substack{a \in A \\ h(a)=n}} v_a^o - g_n^o, \forall o \in O, n \in N$$

INDEPENDENT



$$H_2^1 = (v_1^1 + v_5^1) - (v_3^1) - g_3^1$$

SOLUTION

The alternating direction method of multipliers (ADMM)

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2. Model Formulation
- 3. The alternation direction method of multipliers for UE**
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The alternating direction method of multipliers (ADMM)

$$[\text{P1}] \quad \min_x f(x) + g(x)$$

$$[\text{P2}] \quad \min_{x,y} f(x) + g(y), \\ \text{s. t. } x = y$$

https://en.wikipedia.org/wiki/Augmented_Lagrangian_method

The alternating direction method of multipliers (ADMM)

$$\text{[P1]} \quad \min_x f(x) + g(x)$$

Requiring solving a proximity function in x and y at **the same time**

$$\text{[P2]} \quad \min_{x,y} f(x) + g(y), \\ \text{s. t. } x = y$$

[Augmented Lagrangian]

$$L_\lambda(x, y, \lambda) = f(x) + g(y) + \langle \lambda, x - y \rangle + \frac{\rho}{2} \|x - y\|^2$$

[Algorithms]

$$x^{(i+1)} := \arg \min_x L_\rho(x, y^{(i)}, \lambda^{(i)})$$

$$y^{(i+1)} := \arg \min_y L_\rho(x^{(i+1)}, y, \lambda^{(i)})$$

$$\lambda^{(i+1)} := \lambda^{(i)} + \lambda(x^{(i+1)} - y^{(i+1)})$$

FIX y

FIX x

ADMM allows this problem to be solved **step by step**

https://en.wikipedia.org/wiki/Augmented_Lagrangian_method

The alternating direction method of multipliers (ADMM)

$$[\text{P1}] \quad \min_x f(x) + g(x)$$

$$[\text{P2}] \quad \min_{x,y} f(x) + g(y), \\ \text{s. t. } x = y$$

[Augmented Lagrangian]

$$L_\lambda(x, y, \lambda) = f(x) + g(y) + \langle \lambda, x - y \rangle + \frac{\rho}{2} \|x - y\|^2$$

[Algorithms]

$$x^{(i+1)} := \arg \min_x L_\rho(x, y^{(i)}, \lambda^{(i)}) \\ y^{(i+1)} := \arg \min_y L_\rho(x^{(i+1)}, y, \lambda^{(i)}) \\ \lambda^{(i+1)} := \lambda^{(i)} + \lambda(x^{(i+1)} - y^{(i+1)})$$

This paper

$$L_\rho(\mathbf{v}, \boldsymbol{\lambda}) = \sum_{a \in A} \int_0^{\sum_{o \in O} v_a^o} t_a(w) dw + \sum_{o \in O} \sum_{n \in N} \lambda_n^o H_n^o(v) + \frac{\rho}{2} \sum_{o \in O} \sum_{n \in N} (H_n^o(v))^2$$

Adopt new concept

Block : Group of links **independent** each other

Block

DEFINITION

- Links in each block are **independent**. No overlapped tail/head nodes into the same block/set.
- For each block, the augmented Lagrangian function can then be solved/updated in **parallel**.

$$C \cdot \mathbf{v} - \mathbf{g} = \mathbf{0} \quad (11)$$

$$\mathbf{v}^{(i+1)} := \arg \min_{\mathbf{v} \geq 0} L_\rho(\mathbf{v}, \boldsymbol{\lambda}^{(i)}) \quad (17)$$

$$\boldsymbol{\lambda}^{(i+1)} := \boldsymbol{\lambda}^{(i)} + \rho(C \cdot \mathbf{v}^{(i+1)} - \mathbf{g}) \quad (18)$$



$$C_1 \cdot \mathbf{v}_{B_1} - C_2 \cdot \mathbf{v}_{B_2} - \mathbf{g} = \mathbf{0} \quad (19)$$

$$\mathbf{v}_{B_1}^{(i+1)} := \arg \min_{\mathbf{v}_{B_1} \geq 0} L_\rho(\mathbf{v}_{B_1}, \mathbf{v}_{B_1}^{(i)}, \boldsymbol{\lambda}^{(i)}) \quad (20)$$

$$\mathbf{v}_{B_2}^{(i+1)} := \arg \min_{\mathbf{v}_{B_2} \geq 0} L_\rho(\mathbf{v}_{B_1}, \mathbf{v}_{B_1}^{(i)}, \boldsymbol{\lambda}^{(i)}) \quad (21)$$

$$\boldsymbol{\lambda}^{(i+1)} := \boldsymbol{\lambda}^{(i)} + \rho(C_1 \cdot \mathbf{v}_{B_1}^{(i+1)} + C_2 \cdot \mathbf{v}_{B_2}^{(i+1)} - \mathbf{g}) \quad (22)$$

$$L_\rho^{B_p}(\mathbf{v}_{B_1}^{(i+1)}, \dots, \mathbf{v}_{B_{p-1}}^{(i+1)}, \mathbf{v}_{B_p}, \mathbf{v}_{B_{p+1}}^{(i)}, \dots, \mathbf{v}_{B_P}^{(i)}, \boldsymbol{\lambda}^{(i)}) = \sum_{a \in B_p} L_\rho^{B_p, a}(\mathbf{v}_a)$$

Block

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- Links in each block are **independent**. No overlapped tail/head nodes into the same block/set.
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$$C \cdot \mathbf{v} - \mathbf{g} = \mathbf{0} \quad (11)$$

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$$C_1 \cdot \mathbf{v}_{B_1} - C_2 \cdot \mathbf{v}_{B_2} - \mathbf{g} = \mathbf{0} \quad (19)$$

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$$\boldsymbol{\lambda}^{(i+1)} := \boldsymbol{\lambda}^{(i)} + \rho(C_1 \cdot \mathbf{v}_{B_1}^{(i+1)} + C_2 \cdot \mathbf{v}_{B_2}^{(i+1)} - \mathbf{g}) \quad (22)$$

$$L_\rho^{B_p}(\underbrace{\mathbf{v}_{B_1}^{(i+1)}, \dots, \mathbf{v}_{B_{p-1}}^{(i+1)}}_{\text{After update}}, \underbrace{\mathbf{v}_{B_p}}_{\text{Target}}, \underbrace{\mathbf{v}_{B_{p+1}}^{(i)}, \dots, \mathbf{v}_{B_P}^{(i)}}_{\text{Before update}}, \boldsymbol{\lambda}^{(i)}) = \sum_{a \in B_p} L_\rho^{B_p, a}(\mathbf{v}_a)$$

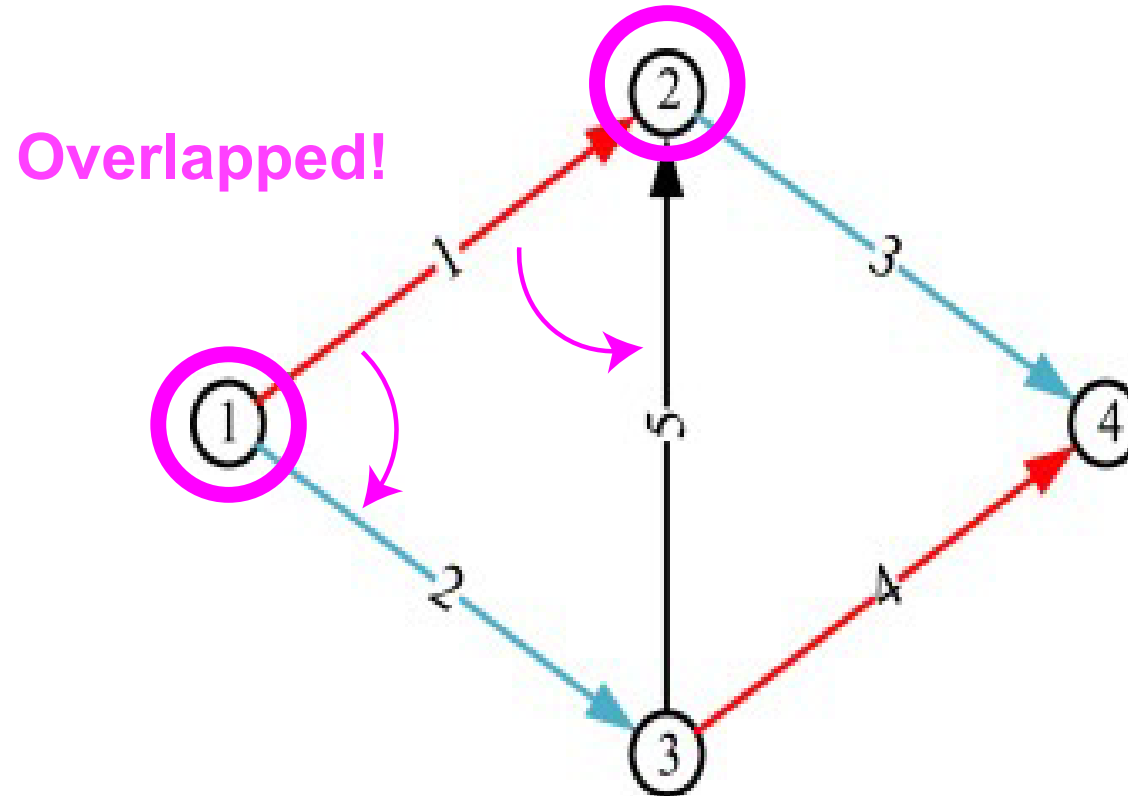
After update Target Before update

Independent link-based subproblems
= Suitable for **parallel** computing!

What is “Block”

DEFINITION

- Links in each block are **independent**. No overlapped tail/head nodes into the same block/set.
- For each block, the augmented Lagrangian function can then be solved/updated in **parallel**.



Algorithm

Iteration i

$$\mathbf{v}_{B_1}^{(i+1)} := \arg \min_{\mathbf{v}_{B_1} \geq 0} L_\rho \left(\mathbf{v}_{B_1}, \mathbf{v}_{B_2}^{(i)}, \mathbf{v}_{B_3}^{(i)}, \boldsymbol{\lambda}^{(i)} \right)$$

$$\mathbf{v}_{B_2}^{(i+1)} := \arg \min_{\mathbf{v}_{B_2} \geq 0} L_\rho \left(\mathbf{v}_{B_1}^{(i+1)}, \mathbf{v}_{B_2}, \mathbf{v}_{B_3}^{(i)}, \boldsymbol{\lambda}^{(i)} \right)$$

$$\mathbf{v}_{B_3}^{(i+1)} := \arg \min_{\mathbf{v}_{B_3} \geq 0} L_\rho \left(\mathbf{v}_{B_1}^{(i+1)}, \mathbf{v}_{B_2}^{(i+1)}, \mathbf{v}_{B_3}, \boldsymbol{\lambda}^{(i)} \right)$$

$$\boldsymbol{\lambda}^{(i+1)} := \boldsymbol{\lambda}^{(i)} + \rho(\mathbf{C} \cdot \mathbf{v}^{(i+1)} - \mathbf{g})$$

Criterion

$$|RG| = \left| 1 - \frac{\sum_{od \in W} \varphi^{od} q^{od}}{\sum_{a \in A} v_a t_a(v_a)} \right|$$

3.2 アルゴリズム

Iteration i

$$\mathbf{v}_{B_1}^{(i+1)} := \arg \min_{\mathbf{v}_{B_1} \geq 0} L_\rho \left(\mathbf{v}_{B_1}, \mathbf{v}_{B_2}^{(i)}, \mathbf{v}_{B_3}^{(i)}, \boldsymbol{\lambda}^{(i)} \right)$$

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$$\mathbf{v}_{B_3}^{(i+1)} := \arg \min_{\mathbf{v}_{B_3} \geq 0} L_\rho \left(\mathbf{v}_{B_1}^{(i+1)}, \mathbf{v}_{B_2}^{(i+1)}, \mathbf{v}_{B_3}, \boldsymbol{\lambda}^{(i)} \right)$$

$$\boldsymbol{\lambda}^{(i+1)} := \boldsymbol{\lambda}^{(i)} + \rho(\mathbf{C} \cdot \mathbf{v}^{(i+1)} - \mathbf{g})$$

Criterion

$$|RG| = \left| 1 - \frac{\sum_{od \in W} \varphi^{od} q^{od}}{\sum_{a \in A} v_a t_a(v_a)} \right|$$

Algorithm

Iteration i

$$\mathbf{v}_{B_1}^{(i+1)} := \arg \min_{\mathbf{v}_{B_1} \geq 0} L_\rho \left(\mathbf{v}_{B_1}, \mathbf{v}_{B_2}^{(i)}, \mathbf{v}_{B_3}^{(i)}, \boldsymbol{\lambda}^{(i)} \right)$$

$$\mathbf{v}_{B_2}^{(i+1)} := \arg \min_{\mathbf{v}_{B_2} \geq 0} L_\rho \left(\mathbf{v}_{B_1}^{(i+1)}, \mathbf{v}_{B_2}, \mathbf{v}_{B_3}^{(i)}, \boldsymbol{\lambda}^{(i)} \right)$$

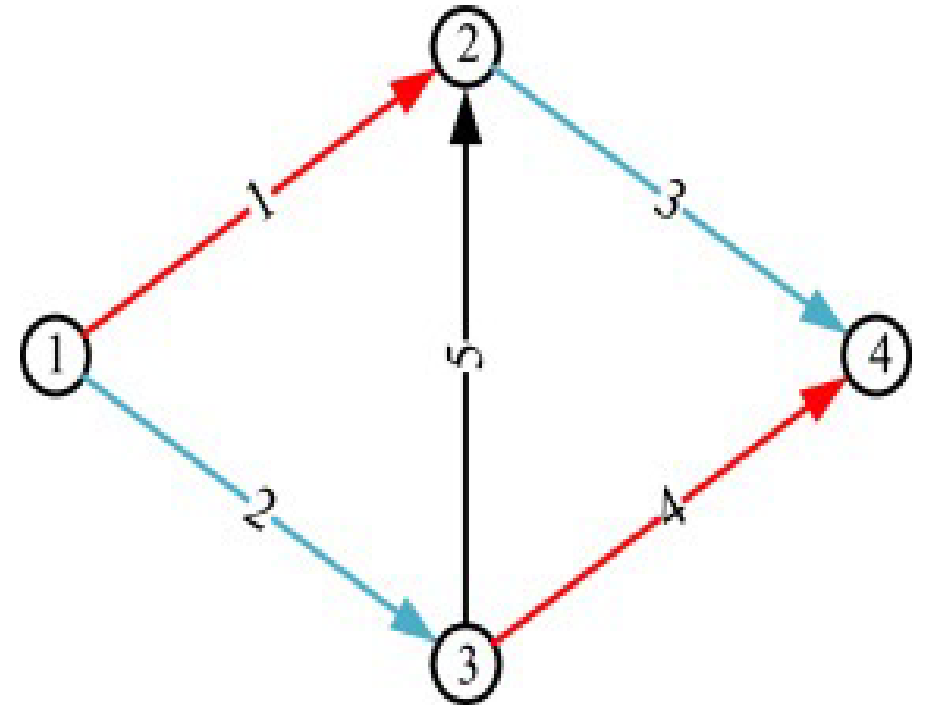
$$\mathbf{v}_{B_3}^{(i+1)} := \arg \min_{\mathbf{v}_{B_3} \geq 0} L_\rho \left(\mathbf{v}_{B_1}^{(i+1)}, \mathbf{v}_{B_2}^{(i+1)}, \mathbf{v}_{B_3}, \boldsymbol{\lambda}^{(i)} \right)$$

$$\boldsymbol{\lambda}^{(i+1)} := \boldsymbol{\lambda}^{(i)} + \rho(C \cdot \mathbf{v}^{(i+1)} - \mathbf{g})$$

Criterion

$$|RG| = \left| 1 - \frac{\sum_{od \in W} \varphi^{od} q^{od}}{\sum_{a \in A} v_a t_a(v_a)} \right|$$

Q1. How to group links into Block?



Algorithm

Iteration i

$$\mathbf{v}_{B_1}^{(i+1)} := \arg \min_{\mathbf{v}_{B_1} \geq 0} L_\rho \left(\mathbf{v}_{B_1}, \mathbf{v}_{B_2}^{(i)}, \mathbf{v}_{B_3}^{(i)}, \boldsymbol{\lambda}^{(i)} \right)$$

$$\mathbf{v}_{B_2}^{(i+1)} := \arg \min_{\mathbf{v}_{B_2} \geq 0} L_\rho \left(\mathbf{v}_{B_1}^{(i+1)}, \mathbf{v}_{B_2}, \mathbf{v}_{B_3}^{(i)}, \boldsymbol{\lambda}^{(i)} \right)$$

$$\mathbf{v}_{B_3}^{(i+1)} := \arg \min_{\mathbf{v}_{B_3} \geq 0} L_\rho \left(\mathbf{v}_{B_1}^{(i+1)}, \mathbf{v}_{B_2}^{(i+1)}, \mathbf{v}_{B_3}, \boldsymbol{\lambda}^{(i)} \right)$$

$$\boldsymbol{\lambda}^{(i+1)} := \boldsymbol{\lambda}^{(i)} + \rho(\mathbf{C} \cdot \mathbf{v}^{(i+1)} - \mathbf{g})$$

Criterion

$$|RG| = \left| 1 - \frac{\sum_{od \in W} \varphi^{od} q^{od}}{\sum_{a \in A} v_a t_a(v_a)} \right|$$

Q1. How to group links into Block?

Q2. How to solve link-based subproblem?

$$\begin{aligned} & L_\rho^{B_p} \left(\mathbf{v}_{B_1}^{(i+1)}, \dots, \mathbf{v}_{B_{p-1}}^{(i+1)}, \mathbf{v}_{B_p}, \mathbf{v}_{B_{p+1}}^{(i)}, \dots, \mathbf{v}_{B_P}^{(i)}, \boldsymbol{\lambda}^{(i)} \right) \\ &= \sum_{a \in B_p} L_\rho^{B_p, a}(\mathbf{v}_a) \end{aligned}$$

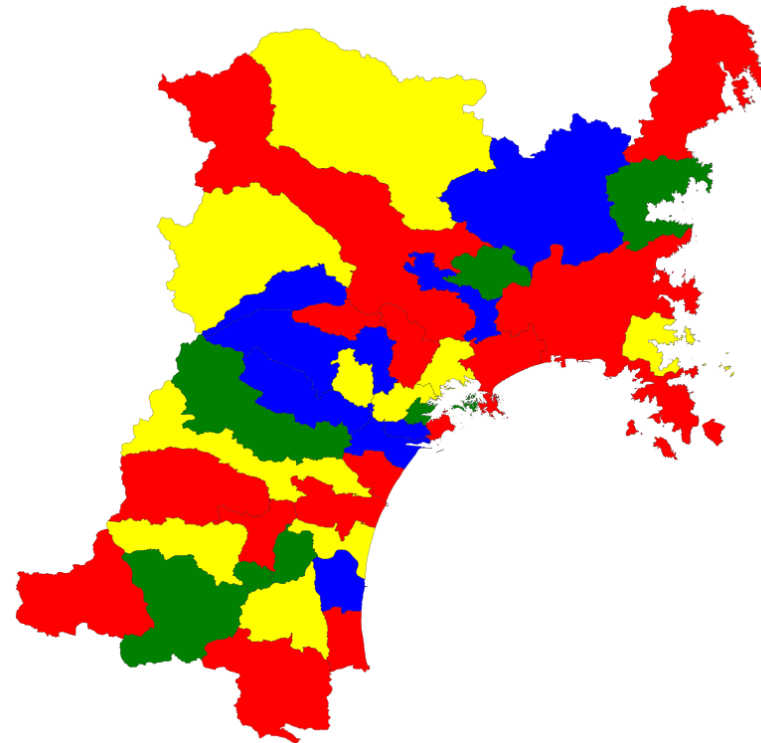
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Link blocking

Q1. How to group links into Block?

Edge coloring problem in graph theory (Bollobas, 2013)



Definition

Definition 1

(Degree): The degree (or valency) of a vertex/node of a graph is the number of edges that are incident to the vertex, denoted by $\deg(n)$, $\forall n \in N$. **The maximum degree of a graph G** , denoted by $\Delta(G)$, is the largest degree of the vertices in the graph.

Definition 2

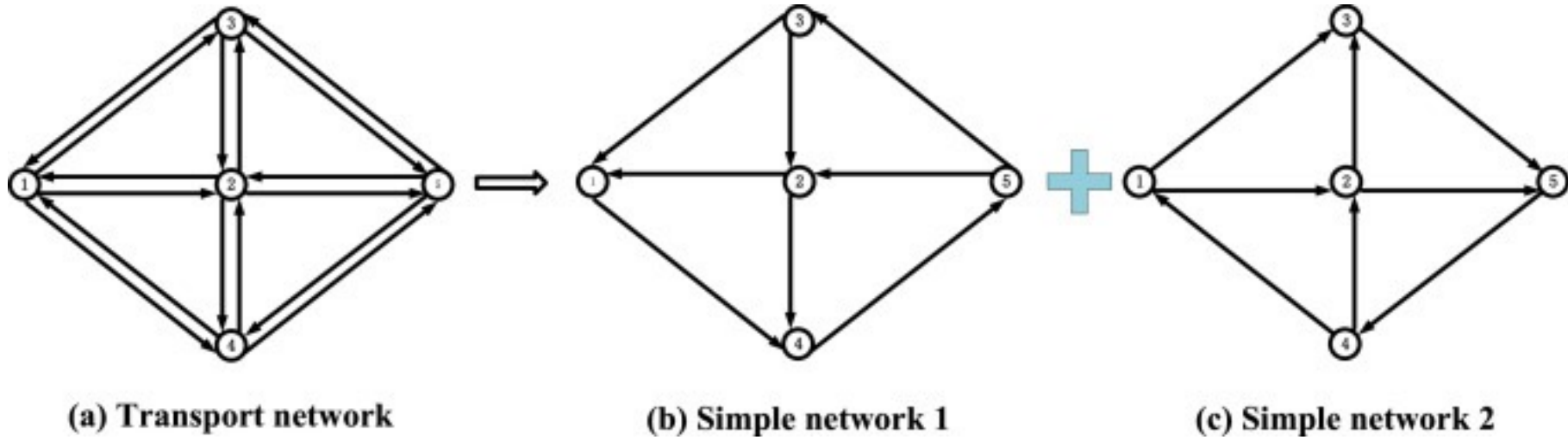
(Chromatic index): Given a graph, **the minimum required number of colors** for the edges is named the chromatic index of the graph, denoted by $\chi(G)$.

Definition 3

(*Multiplicity*): The maximum number of edges in any bundle of parallel edges of a graph is called the multiplicity, denoted by $u(G)$. For a transport network, due to the exist of bi-directional road links, usually $u(G) = 2$.

For any multigraph, $\chi(G) \leq \Delta(G) + u(G)$ (Bollobás, 2013).

Proposed method



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5.1 The link-based subproblem

Q2. How to solve link-based subproblem?

*“In this section, we proceed to solve the link-based minimization problem, which is the most **important**/time-consuming subproblem of ADMM”*

Iteration i

$$\mathbf{v}_{B_1}^{(i+1)} := \arg \min_{\mathbf{v}_{B_1} \geq 0} L_\rho(\mathbf{v}_{B_1}, \mathbf{v}_{B_2}^{(i)}, \mathbf{v}_{B_3}^{(i)}, \boldsymbol{\lambda}^{(i)})$$

$$\mathbf{v}_{B_2}^{(i+1)} := \arg \min_{\mathbf{v}_{B_2} \geq 0} L_\rho(\mathbf{v}_{B_1}^{(i+1)}, \mathbf{v}_{B_2}, \mathbf{v}_{B_3}^{(i)}, \boldsymbol{\lambda}^{(i)})$$

$$\mathbf{v}_{B_3}^{(i+1)} := \arg \min_{\mathbf{v}_{B_3} \geq 0} L_\rho(\mathbf{v}_{B_1}^{(i+1)}, \mathbf{v}_{B_2}^{(i+1)}, \mathbf{v}_{B_3}, \boldsymbol{\lambda}^{(i)})$$

$$\boldsymbol{\lambda}^{(i+1)} := \boldsymbol{\lambda}^{(i)} + \rho(\mathbf{C} \cdot \mathbf{v}^{(i+1)} - \mathbf{g})$$

$$\min_{\substack{\mathbf{v}_a \geq 0, \\ a \in B_p}} L_\rho^{B_p, a}(\mathbf{v}_a) = \int_0^{\sum_{o \in O} v_a^o} t_a(w) dw + \sum_{o \in O} \left[\lambda_{i(a)}^o \left(H_{i(a)}^o(v) \right) + \lambda_{h(a)}^o \left(H_{h(a)}^o(v) \right) + \frac{\rho}{2} \left(H_{i(a)}^o(v) \right)^2 + \frac{\rho}{2} \left(H_{h(a)}^o(v) \right)^2 \right]$$

Gradient projection method

$$e_1^1 = \left(\sum_{\substack{a \in B_2, \\ i(a)=1}} (v')_a^1 + \sum_{\substack{a \in B_3, \\ i(a)=1}} (v')_a^1 \right) - \left(\sum_{\substack{a \in B_2, \\ h(a)=1}} (v')_a^1 + \sum_{\substack{a \in B_3, \\ h(a)=1}} (v')_a^1 \right) - g_1^1$$

Iteration j

$$v_a^{o(j+1)} = \max \left[0, v_a^{o(j)} - \alpha \left(s_a^{o(j)} \right)^{-1} \left(d_a^{o(j)} \right) \right], \forall o \in O, a \in A$$

$$d_a^o = \frac{\partial}{\partial v_a^o} L_{\rho}^{B_p, a}(\mathbf{v}_a) = t_a \left(\sum_{o \in O} v_a^o \right) + 2\rho v_a^o + (\rho e_{i(a)}^o - \rho e_{h(a)}^o + \lambda_{i(a)}^o - \lambda_{h(a)}^o)$$

$$s_a^o = \frac{\partial^2}{\partial (v_a^o)^2} L_{\rho}^{B_p, a}(\mathbf{v}_a) = t'_a \left(\sum_{o \in O} v_a^o \right) + 2\rho$$

Criterion

$$AG^{(j)} = \sum_{o \in O} \left| d_a^{o(j)} \cdot v_a^{o(j)} \right|$$

$$EAG^{(j)} = \left| AG^{(j)} - AG^{(j-1)} \right|$$

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Numerical examples

Criterion

$$|RG| = \left| 1 - \frac{\sum_{od \in W} \varphi^{od} q^{od}}{\sum_{a \in A} v_a t_a(v_a)} \right|$$

$$AG^{(j)} = \sum_{o \in O} |d_a^{o(j)} \cdot v_a^{o(j)}|$$

$$EAG^{(j)} = |AG^{(j)} - AG^{(j-1)}|$$

BPR function

$$t_a = t_a^0 \left(1 + \alpha \left(\frac{v_a}{C_a} \right)^\beta \right)$$

Environment

Windows10 64 bit

AMD 4800 H 2.9GHz CPU

16G RAM

C++ **How many cores?**

	AMD Ryzen 7 4800H	Apple M3 Pro 12 Core	Apple M1 8 Core 3200 MHz
Price	Search Online ✎	Search Online ✎	Search Online ✎
Socket Type	FP6	NA ²	NA ²
CPU Class	Laptop	Laptop	Desktop, Laptop, Mobile/Embedded
Clockspeed	2.9 GHz	4.0 GHz	3.2 GHz
Turbo Speed	Up to 4.2 GHz	NA ²	NA ²
# of Physical Cores	8 (Threads: 16)	12 (Threads: 12)	8 (Threads: 8)
Cache	L1: 512KB, L2: 4.0MB, L3: 8MB	NA ²	NA ²
TDP	45W	NA ²	15.1W
Yearly Running Cost	\$8.21	NA	\$2.74
Other	with Radeon Graphics	18 Core GPU	
First Seen on Chart	Q1 2020	Q4 2023	Q1 2021
# of Samples	3366	137	7675
CPU Value	0.0	0.0	0.0
Single Thread Rating	2616	4818	3703
(% diff. to max in group)	(-45.7%)	(0.0%)	(-23.2%)
CPU Mark	18576	27592	14185
(% diff. to max in group)	(-32.7%)	(0.0%)	(-48.6%)

<https://www.cpubenchmark.net/>

Numerical examples

Targets	Small	Sioux-Falls	Anaheim	Chicago-Sketch
nodes	4	24	416	933
links	5	76	914	2950
Block	3	10~	12~	20~
OD-pair			1406	93,513
Purpose of the experiment	Convergence	Comparing Algorithms & number of blocks	Comparing Algorithms & number of blocks	Comparing Algorithms

<https://github.com/bstabler/TransportationNetworks>

A Small Network

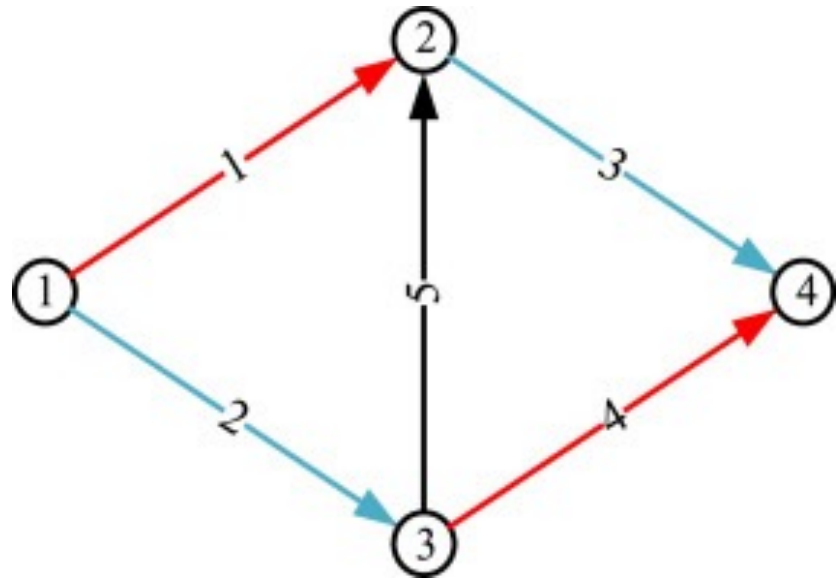
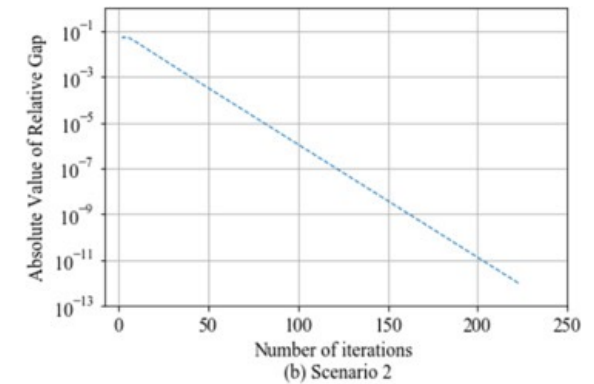
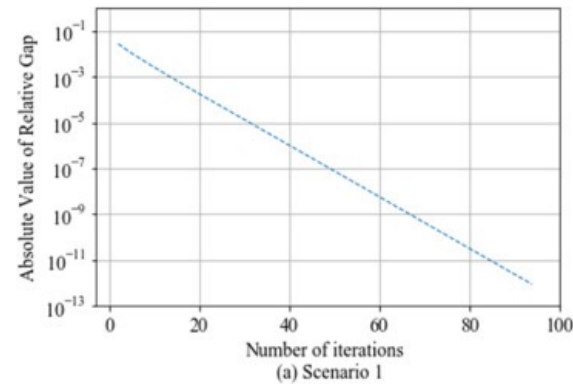


Table 1. Link attributes of the illustrative network.

Link ID	Tail	Head	Free flow travel time	Capacity	Block ID
1	1	2	3	10	1
2	1	3	2	10	2
3	2	4	4	10	2
4	3	2	1	10	3
5	3	4	5	10	1



Convergence!

Sioux-Falls Network

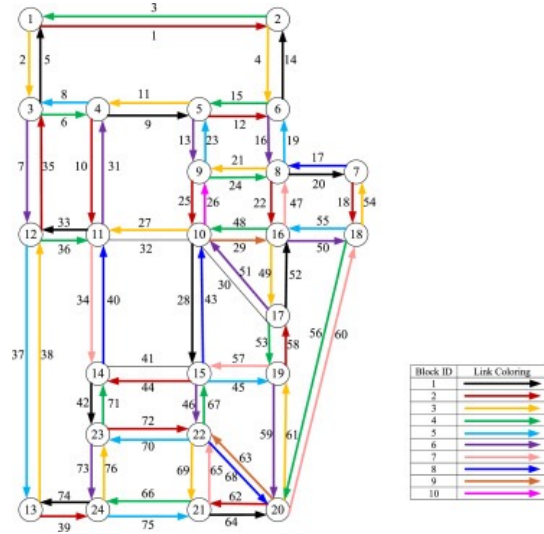
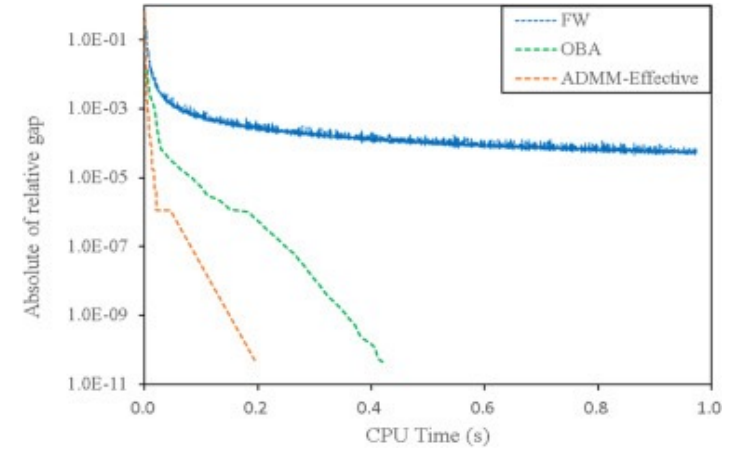
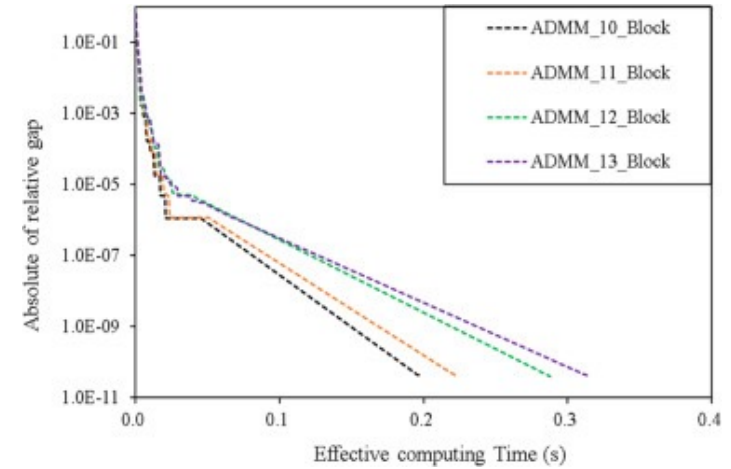


Table 5. Link blocking pattern.

Block ID	Index of Member Links
1	5,9,14,20,28,33,42,52,64,74
2	1,10,12,18,22,25,35,39,44,58,62,72
3	2,4,11,21,27,38,41,49,54,61,69,76
4	3,6,15,24,36,48,53,56,66,67,71
5	8,19,23,32,37,45,55,70,75
6	7,13,16,31,46,50,51,59,73
7	30,34,47,57,60,65
8	17,40,43,68
9	29,63
10	26



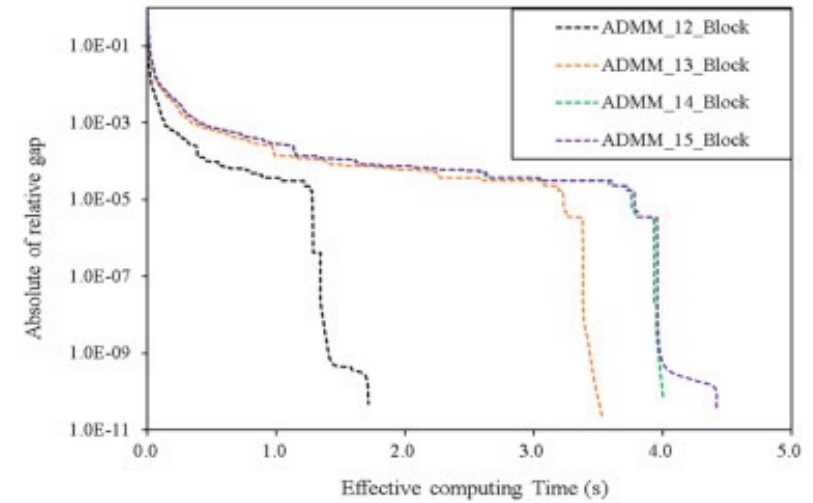
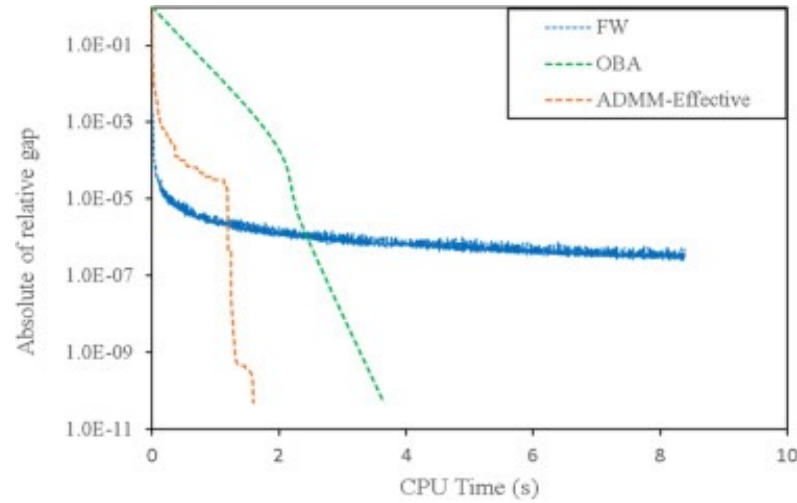
ADMM is better than FW, OBA



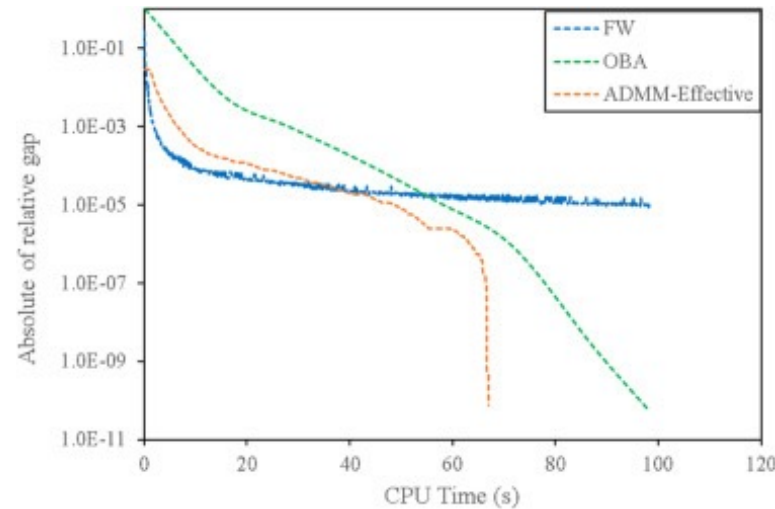
Fewer blocks, Faster convergence.

Anaheim Network / Chicago-Sketch Network

Anaheim



Chicago



Conclusions

Main Challenge

Applying **parallel computing** approach to solve the **UE problem**

Contribution

1. **Origin-base** formulation
2. The algorithm grouping links into **Blocks**

Validation

- 4 numerical experiments
- The performance of ADMM is **superior** to some existing algorithms

*“This study presented **an initial step** on the aspect of using ADMM for **parallel computing** of UE.”*

$$\min Z_2 = \sum_{a \in A} \int_0^{\sum_{o \in O} v_a^o} t_a(w) dw \quad (7)$$

$$\text{s. t. } \sum_{i(a)=n} v_a^o - \sum_{h(a)=n} v_h^o = g_n^o, \quad \forall o \in O, n \in N \quad (8)$$

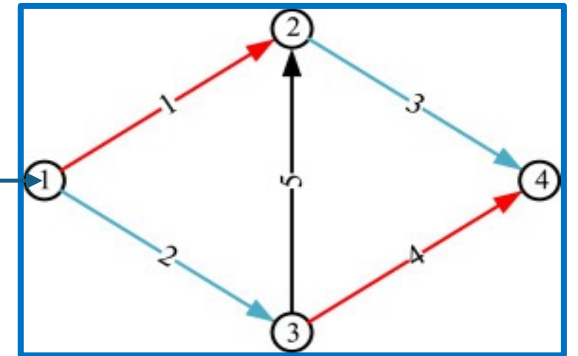
$$v_a \geq 0, \forall o \in O, a \in A \quad (9)$$

$$g_n^o = \begin{cases} \sum_{od \in W^o} q^{od}, n = o \\ -q^{od}, n = d \\ 0, \text{otherwise} \end{cases}, \forall o \in O, n \in N \quad (10)$$

$$L_0(v, \lambda) = \sum_{a \in A} \int_0^{\sum_{o \in O} v_a^o} t_a(w) dw + \sum_{o \in O} \sum_{n \in N} \lambda_n^o H_n^o(v) \quad (12)$$

$$\max_{\lambda} \inf_{v \geq 0} L_0(v, \lambda) \quad (13)$$

$$v^* = \arg \min_{v \geq 0} L_0(v, \lambda^*) \quad (14)$$



所感

- 並列化が主目的ではないADMMが並列化手法と扱われるのは面白い
 - ADMMの分割という特性が並列化とマッチした？
 - とはいえ、大規模ネットワークならマルチスケールでいい気も…
 - そして、ブロック内リンク数=並列数なので、スパコンレベルではない？
 - 新たなUE計算のスタンダードとなるかは観察が必要
- 計算効率は大変
 - 変数同士の依存関係の解消が鍵
 - 計算環境にコア数が入っていない……
- 他の人の論文と比べると手法自体は簡単だった(気がする)